

Read Me:

Here is a short explanation of how to play the prototype:

Movement: WSAD

Kitchen:

Click on the stove (left side) to switch into 2D mode and play the kitchen minigame

(stove is left next to the fridge with spheres and a cylinder on top)

Click on the fridge

Then click on the squares (all 4 for *Eat it* / fewer for *Throw away*)

When finished with the ingredients, click the Done button at the top, then click Eat it / Throw away, then Exit

Left-click on the character to continue

Left-click on the bed => a message will appear at the top depending on whether the dialogue was completed or not

Pause Menu: Press Escape

If bugs occur in between that cause things in the kitchen or elsewhere to stop working

(for example because of a wrong click etc.), press Escape and then click **Restart** (the game will reset)